Shri Shankaracharya Technical Campus, Bhilai (An Autonomous Institute Affiliated to CSVTU Bhilai)

Scheme of Teaching & Examination (Effective from 2020-2021 Batch)

	SCHEME OF EXAMINATION									
	B. Tech- 4th Year Semester: 8 th									
(CS	(CSE) Internet of Things and Cyber Security with Blockchain Technology									
		Subject V		Periods per week		Scheme of Exam			Total	Credit L+ (T+P)/2 4
5.IN.	Subject Name	Code	L	T	D	Theor	y/Pra	/Practical Marks (T	L+ (T+P)/2	
				T	P	ESE C	СТ	TA		(,-
1	Natural Language Processing	CS110801	3	1	-	100	20	30	150	4
2	Professional Elective –IV	Refer Table –IV	3	0	-	100	20	30	150	3
3	Open Elective – III	Refer Table-III	3	0	-	100	20	30	150	3
4	Computer vision Lab	CS110891	-	-	2	25	-	25	50	1
5	Ethical hacking Lab	CS102893	-		2	25	-	25	50	1
6	Capstone Project Phase-II	CS102895	-	-	16	300	-	150	450	8

	Professional Elective -IV				
Sr. No.	Subject Code	Name of Subject			
1.	CS102825	Computer Vision			
2.	CS102826	Cyber Security Law and Intellectual Property			

Total

Open Elective -III				
Sr. No.	Subject Code	Name of Subject		
1.	CS100842	Data Warehousing and Data Mining		

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Subject Code CS110801	Natural Language Processing	L = 3	T = 0	P = 0	Credits = 3
	ESE	СТ	ТА	Total	ESE Duration
Examination	100	20	30	150	3 Hours
Scheme	Minimum number of class tests to be conducted=02			Minimum	Assignments=02

Course Objectives	Course Outcomes
	At the end of the course, the students will be able
	to:
	CO1: Understand the fundamentals of NLP
The ultimate goal of NLP is to help computers	CO2: Process the text data at syntactic and
understand language as well as we do. It is the	semantic level.
driving force behind things like virtual	CO3: Extract the key information from Text data.
assistants, speech recognition, sentiment	CO4: Analyze the text content to provide
analysis, automatic text summarization,	predictions related to a specific domain using
machine translation and much more.	language models
	CO5: Generate the use cases for usage of NLP tools
	for real life applications.

UNIT-I Fundamentals of NLP: Natural Language Processing – Linguistic Background - Mathematical Foundations-Morphological Analysis-Tokenization- Stemming Lemmatization - Boundary Determination.

UNIT-II Understanding Data: Reading unstructured data - Representing text data - Part of speech tagging - Syntactic representation - Text similarity - WordNet based similarity- Shallow parsing - Semantic representation.

UNIT-III Information Retrival: Information retrieval and Information extraction - Named Entity Recognition - Relation Identification-Template filling. Language model - Probabilistic Models - n-gram language models Hidden Markov Model- Topic Modelling - Graph Models -Feature Selection and classifiers –Rule based Classifiers - Maximum entropy classifier – Clustering-Word and Phrase-based Clustering. Detailed description of transformer architecture, use cases and various models for natural language processing

UNIT-IV-Introduction to Generative AI: What is a Prompt? Elements of a Prompt. Tips for Designing Prompt, Example prompts for various use cases, Introduction to AI Chatbots, Working of AI Chatbots, Popular AI Chatbots, ChatGPT and its working, How to use ChatGPT, Usecases of ChatGPT for various users, Role of AI in Image Generation, Image Sourcing Vs, Image Generation, Popular AI tools for Image Generation. Midjourney for Image Generation, Working of midjourney, Advantages and disadvantages of Midjourney, How to use Midjourney, Usecases of Midjourney

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UNIT-V -Detailed description of GAN architecture, Transformer and Large Language Model (LLM), its training and variants, Alternative Chatbots, Comparision of ChatGPT, Bard, LLAMA, Claude, How to get into Generative AI domain, why genAI is special, future of genAI, Next steps.

Text Books:

S. No.	Title	Author(s)	Publisher
1	Foundations of Statistical Natural	Christopher D. Manning	MIT Proce 1000
1	Language Processing	and Hinrich Schutze	WIII FICSS, 1999

S. No.	Title	Author(s)	Publisher
1	Practical Text Analytics: Interpreting Text and Unstructured Data for Business Intelligence	Steven Struhl	Kogan Page, 2015
2	Mining the Social Web	Matthew A. Russell	O'Reilly Media, 2013
3	Natural Language Processing with Python	Steven Bird, Ewan Klein and Edward Loper	1 st Edition, O'Reilly Media, 2009

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Scheme of Teaching & Examination (Effective from 2020-2021 Batch)

Subject Code CS110891	Computer Vision Lab	L = 3	T = 0	P = 0	Credits = 3
	ESE	СТ	ТА	Total	ESE Duration
Examination Scheme	25	-	25	50	-
	Minimum number of Exper				

Course Objectives	Course Outcomes
 To be able to use Python for Image handling and processing. To perform Geometric transformations and computer homo graphy matrix in Python. To be able to perform perspective transformation, edge detection, line detection and corner detection. To be able to implement SIFT, SURF and HOG in Python. 	 After undergoing the course, students will be able to Apply Python for Image handling and processing. Apply Python for Geometric transformations and computer homography matrix. Apply Python for perspective transformation, edge detection, line detection and corner detection. Apply Python for SIFT, SURF and HOG.

Write program stopper form following activities:

- 1. Perform basic Image Handling and Processing operations on the image.
- 2. Geometric Transformation
- 3. Compute Homography Matrix
- 4. Perspective Transformation
- 5. Camera Calibration
- 6. Compute Fundamental Matrix
- 7. Edge Detection, Line Detection and Corner Detection
- 8. SIFT Feature descriptor
- 9. SURF and HOG feature descriptor
- 10. Project based on Computer Vision Applications.

Text Books:						
S. No.	Title	Author(s)	Publisher			
1	Programming Computer Vision with	Ian Frik Solem	O'Reilly Media			
1	Python	Jan Link Solem				
	Practical Machine Learning for					
2	Computer Vision: End-to-End	Valliappa Lakshmanan,	O'Reilly Media			
	Machine Learning for Images					

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Subject Code CS102893	Ethical hacking Lab	L = 3	T = 0	P = 0	Credits = 3
	ESE	СТ	ТА	Total	ESE Duration
Examination Scheme	25	-	25	50	-
	Minimum number of Experiments - 10				

Course Objectives	Course Outcomes		
CO1 To cover the fundamentals and			
mathematical models in digital image and video	CO1 Use network-based tools for network analysis		
processing.	CO2 Use techniques for Network scanning		
CO2 To develop time and frequency domain	CO3 Identify network vulnerability		
techniques for image enhancement.	CO4 Use tools to simulate intrusion detection		
CO3 To expose the students to current	system		
technologies and issues in image and video	CO5 To understand and install a firewall		
processing	CO6 Identify the basic steps of ethical hacking and		
CO4 To develop image and video processing	protecting real-life applications through the		
applications in practice.	development of countermeasures		

Write programs to perform following activities:

- Footprinting and Reconnaissance: Performing foot printing using Google Hacking, website information, information about an archived website, to extract contents of a website, to trace any received email, to fetch DNS information Geometric Transformation
- Scanning networks, Enumeration and sniffing: Use port scanning. network scanning tools, IDS tool, sniffing tool and generate reports. Perspective Transformation
- Malware Threats: Worms, viruses, Trojans: Use Password cracking, Dictionary attack., Encrypt and decrypt passwords, DoS attack, ARP poisoning in windows, IPconfig, ping, netstat, traceroute, Steganography tools Compute Fundamental Matrix
- Developing and implementing malwares : Creating a simple key logger in python, creating a virus, creating a
- Hacking web servers, web applications: Hacking a website by Remote File Inclusion, Disguise as Google Bot to view hidden content of a website, to use Kaspersky for Lifetime without Patch.
- sql injection and Session hijacking : SQL injection for website hacking, session hijacking.
- Wireless network hacking, cloud computing security, cryptography : Using Cryptool to encrypt and decrypt password, implement encryption and decryption using Ceaser Cipher
- Pen testing : Penetration Testing using Metasploit and metasploitable.

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Subject Code CS102895	Capstone Project Phase-II	L = 3	T = 0	P = 0	Credits = 3
	ESE	СТ	TA	Total	ESE Duration
Examination Scheme	300	-	150	450	-
	Research Paper to be Published - 02				

Guideline for Allocation of project:

- 1. Information regarding broad area must be made available to the students well in advance (may be during previous semester).
- 2. Information must cover following parameters.
 - I. Broad area: Subject or expertise/application area.
 - II. Required skills: Knowledge of subject(s), software, tools & other characteristics.
 - III. Type of project: Hardware, software, design, survey, study based etc.
 - IV. Guide available: Name of Guide (S) from Department & Institute.
 - V. Other related information depending upon specific branch & institute.
- 3. It is also recommended to give proper counseling to pick up suitable project.
- 4. Students must get chance to select projects as per their choice or decided mutually between students and department faculty (HoD) concern.
- 5. One project group must contain maximum four students, however students can do project individually but it should be approved by department.
- 6. Compiled list of projects must be submitted to the University within 25 days of start of semester.
- 7. Compiled list may contain following parameters.

Monitoring of project:

- 1. It is recommended to give projects as per the specializations of existing faculty of the department instead of outside person/agency.
- 2. Project must be allocated, developed and monitored by department / institution itself, but not by outside agencies.
- 3. Regular review by guide is recommended to ensure development & contribution of students.

Internal Evaluation & Submission of project:

- 1. Evaluation of project would be as per the examination scheme of the University, which is based on internal as well as external evaluation.
- 2. Internal assessment requires submission of project report for getting approved by the concern authority. However printing and binding would be as per the conventional format.
- 3. Evaluation will be based on live demonstration / presentation and Viva.
- 4. Final submission of project is expected as,
 - Submission of a copy to the University,
 - One copy to the Institution central library,
 - One copy to the department.

External Evaluation:

External assessment of project would be like conduction of practical exams of University, and must be executed as per the norms of practical exams.

NOTE: Completion of Project outside the department/Institution should not be encouraged.

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Subject Code CS102825	Computer Vision	L = 3	T = 0	P = 0	Credits = 3
	ESE	СТ	TA	Total	ESE Duration
Examination	100	20	30	150	3 Hours
Scheme	Minimum number of class tests to be conducted=02			Minimum	Assignments=02

Course Objectives	Course Outcomes
1. To learn fundamentals of computer vision and its applications.	After completion of this course the students will be able to
2. To understand the basic image processing operations to enhance, segment the images	1. To Know the fundamental video, audio
3. To Understand the analyzing and extraction of relevant features of the concerned domain problem.	 Acquire the basic skill of designing video compression, audio compression, image compression
4. To Understand and apply the motion concepts and its relevance in real time applications	3. To Know the basic techniques in designing video transmission systems : error control and rate control
5. To Apply the knowledge in solving high level vision problems like object recognition, image classification etc.	4. To Identify basic concepts, terminology, theories, models and methods in the field of computer vision.

UNIT-I: Introduction To Computer Vision

Overview, computer imagingsystems,lenses,Imageformationandsensing,Imageanalysis,preprocessingand Binary image analysis, feature detection, image classification: Image Formation and Representation: Imaging geometry, radiometry, digitization, cameras and Projections, rigid and affine transformation Image Processing: Pixel transforms, color transforms, histogram processing, histogram equalization, filtering, convolution, Fourier transformation and its applications in sharpening, blurring and noise removal.

UNIT-II Feature detection: edge detection, corner detection, line and curve detection, active contours, SIFT and HOG descriptors, shape context descriptors, Morphological operations Segmentation: Active contours, split & merge, watershed, region splitting, region merging, graph-based segmentation, mean shift and model finding, Normalized cut Camera calibration: camera models; intrinsic and extrinsic parameters; radial lens distortion; direct parameter calibration; camera parameters from projection matrices; orthographic, weak perspective, affine, and perspective camera models.

UNIT-III-Motion representation: the motion field of rigid objects; motion parallax; optical flow, the image brightness constancy equation, affine flow; differential techniques; feature-based techniques; regularization and robust estimation Motion tracking: statistical filtering; iterated estimation; observability and linear systems; the Kalman filter Object recognition and shape representation:

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alignment, appearance-based methods, invariants, image eigenspaces

UNIT-IV: Data Compression Coding requirement, Source, entropy, hybrid coding, JPEG, MPEG, Text compression using static Huffmann technique, Dynamic Huffmann Technique, Statistical coding techniques.

UNIT-V: Optical Storage Media Video disk and other WORMS, Compact Disk digital audio, Advantage of CD-DA Frames tracks blocks of CD-DA, CD-ROM, and Further CD-ROM based developments, Principles of CDWO, Prospects of CD technologies.

Text Books:

S. No.	Title	Author(s)	Publisher
1	Computer Vision Algorithms and Applications	R. Szeliski	Springer
2	Computer Vision : A modern approach	Forsyth & Ponce	Pearson2011
3	Introductory techniques for 3D computer vision	E. Trucco and A. Verri	Prentice Hall, 1998

S. No.	Title	Author(s)	Publisher
1	Multimedia Computing Communication and Application	Steinmetz	Pearson Edn
2	Fundamentals of Computer Graphics and Multimedia	D. P. Mukherjee	PHI

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Subject Code CS102826	Cyber Security Law and Intellectual Property	L = 3	T = 0	P = 0	Credits = 3
Examination Scheme	ESE	СТ	ТА	Total	ESE Duration
	100	20	30	150	3 Hours
	Minimum number of class tests to be conducted=02			Minimum	Assignments=02

	Course Objectives	Course Outcomes			
		After undergoing the course, students will be able			
		to			
1.	To make attentive to students about	1. Understand the cyber security threat			
	different cybercrimes	landscape.			
2.	To understand key terms and concept in	2. Understand Cybercrimes and cyber laws.			
	cybercrimes and cyberlaw	3. Understand various privacy and security			
3.	To make attentive to students about	concerns on online Social media its legal			
	security privacy and challenges	aspects and best practices.			
4.	To make attentive to students about	4. Understand the importance and applications			
	copyright and Patents	of IPR it regulations.			
		Understand the application process of patent file			
		and other related aspects such as search,			
		registration and grant			

UNIT–I : Introduction to cybercrimes Definition, cybercrime and information security, classes of cyber crime and categories, cyber offences, cyber crimes with mobile and wireless devices, cyber crime against women and children, financial frauds, social engineering attacks.

UNIT–II: Cybercrime and Cyber law Malware and ransom ware attacks, zero day and zero click attacks, Legal perspective of cybercrime, IT Act 2000 and its amendments, Cyber crime and offences, Organizations dealing with Cyber crime and Cyber studies security in India

UNIT–III: Social Media Overview and Security Introduction to Social networks. Types of Social media, Social media platforms, Social media monitoring, Hashtag, Viral content, Social media marketing, Social media privacy, Challenges, opportunities and pitfalls in online social network, Security issues related to social media, Flagging and reporting of inappropriate content, Laws regarding Posting of inappropriate content, Best practices for the use of Social media, Case studies.

UNIT–IV: Introduction to Intellectual Property Rights(IPR) Introduction to IPR, International Instruments and IPR, WIPO – TRIPS – WTO -Laws Relating to IPR, IPR Tool Kit : Protection and Regulation, Copyrights and Neighboring Rights, Agencies for IPR Registration, Emerging Areas of IPR, Use and Misuse of Intellectual Property Rights.

UNIT-V : Patents Introduction to Patents, Laws Relating to Patents in India, Patent Requirements ,Product Patent and Process Patent, Patent Search, Patent Registration and Granting of Patent,

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Exclusive Rights and Limitations, Ownership and Transfer, Revocation of Patent, Patent Appellate Board, Infringement Of Patent, Compulsory Licensing, Patent Cooperation Treaty, New developments in Patents, Software Protection and Computer related Innovations.

Text Books:

S. No.	Title	Author(s)	Publisher
1	Intellectual Property Rights (Patents &	Dr A Sriniyas	Oxford University Press,
1	Cyber Law)	DI. A. SIIIIVas	New Delhi
2	Cyber Laws: Intellectual property & E	Kumor V	Dominant Publisher
	Commerce Security	Kullial K	
	Cyber Security Understanding Cyber	Sumit Palanuraand	
	Crimes, Computer Forensics and	Nine Codholo	Wiley India Pvt.Ltd
	Legal Perspectives	Inilia Goudole	

S. No.	Title	Author(s)	Publisher
1	Cuber Low Text & Cases	Gerald R. Ferrera,	CENGAGE LEARNING
	Cyber Law Text & Cases	Margo E. K. Reder	Publication
	Intellectual Property (Trade Marks		
2	and the Emerging concepts of Cyber	P. Narayanan	Universal Book Traders
	property rights (HB)		

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Scheme of Teaching & Examination (Effective from 2020-2021 Batch)

Subject Code CS100842	Data Warehousing and Data Mining	L = 3	T = 0	P = 0	Credits = 3
Examination Scheme	ESE	СТ	ТА	Total	ESE Duration
	100	20	30	150	3 Hours
	Minimum number of class tests to be conducted=02			Minimum	Assignments=02

Course Objectives	Course Outcomes
 To understand the principles of Data warehousing and Data Mining. To be familiar with the Data warehouse architecture and its Implementation. To know the Architecture of a Data Mining system. To understand the various Data preprocessing Methods. To perform classification and prediction of data. 	Technical knowhow of the Data Mining principles and techniques for real time applications.

UNIT I : Data Warehousing and Business Analysis: - Data warehousing Components –Building a Data warehouse –Data Warehouse Architecture – DBMS Schemas for Decision Support – Data Extraction, Cleanup, and Transformation Tools –Metadata – reporting – Query tools and Applications – Online Analytical Processing (OLAP) – OLAP and Multidimensional Data Analysis.

UNIT II : Data Mining: - Data Mining Functionalities – Data Preprocessing – Data Cleaning – Data Integration and Transformation – Data Reduction – Data Discretization and Concept Hierarchy Generation- Architecture Of A Typical Data Mining Systems- Classification Of Data Mining Systems. Association Rule Mining: - Efficient and Scalable Frequent Item set Mining Methods – Mining Various Kinds of Association Rules – Association Mining to Correlation Analysis – Constraint-Based Association Mining.

UNIT III : Classification and Prediction: - Issues Regarding Classification and Prediction – Classification by Decision Tree Introduction – Bayesian Classification – Rule Based Classification – Classification by Back propagation – Support Vector Machines – Associative Classification – Lazy Learners – Other Classification Methods – Prediction – Accuracy and Error Measures – Evaluating the Accuracy of a Classifier or Predictor – Ensemble Methods – Model Section.

UNIT IV : Cluster Analysis: - Types of Data in Cluster Analysis – A Categorization of Major Clustering Methods – Partitioning Methods – Hierarchical methods – Density-Based Methods – Grid-

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Based Methods – Model-Based Clustering Methods – Clustering High-Dimensional Data – Constraint-Based Cluster Analysis – Outlier Analysis.

UNIT V : Mining Object, Spatial, Multimedia, Text and Web Data: Multidimensional Analysis and Descriptive Mining of Complex Data Objects – Spatial Data Mining – Multimedia Data Mining – Text Mining – Mining the World Wide Web.

Text Books:

S. No.	Title	Author(s)	Publisher
1	Data Mining Concepts and	Jiawei Han, Micheline	Third Edition, Elsevier,
1	Techniques	Kamber and Jian Pei	2011
		Pang-Ning Tan,	
2	Introduction to Data Mining	Michael Steinbach and	Pearson Education, 2007
		Vipin Kumar	

S. No.	Title	Author(s)	Publisher
1	Data Warehousing, Data Mining &	Alex Berson and	Tata McGraw – Hill
1	OLAP	Stephen J. Smith	Edition
2	Insight into Data mining Theory and	K.P. Soman, Shyam	Easter Economy Edition,
2	Practice	Diwakar and V. Ajay	Prentice Hall of India
2	Introduction to Data Mining with	C. V. Cunto	Easter Economy Edition,
5	Case Studies	O. K. Oupla	Prentice Hall of India

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